



There is a collision!



- Now what?!
- What happens during a collision depends on the masses and velocities of the colliding objects before the collision.

### Collision Scenarios

Consider a game of pool:



- The cue ball collides with another pool ball:
  - A collision can change the motion of either or both objects.
  - A collision can cause a change in speed, direction, or both for any of the objects involved.

# Comparing Collisions

- In a collision between a cue ball and a pool ball, the masses are about the same.
- In a collision between a smart car and a garbage truck they are not.
- This affects the outcome.



### Incrtia and Mass

The garbage truck has more mass than the smart car.

• Mass = the amount of matter in an object

- It is harder to slow the garbage truck down.
  The more mass an object has, the harder it is to change its motion.
- Inertia = tendency of matter to resist a change in its motion.

The garbage truck has more inertia than the smart car.

### Incrtia and Speed

• A sports car moves faster than a smart car.



 It would be easier to stop a slow smart car than a speedy sports car.

### ○ It has less inertia.

- The faster an object is moving, the harder it is to change its motion.
- Faster objects have more inertia.

# Defining Momentum

- Momentum = measure of the difficulty in stopping a moving object.
- Momentum is the product of the mass and velocity
  - If *p* is momentum,
  - o m is mass,
  - and v is velocity
  - $\circ p = mv$

#### It's the Law!

## **CONSERVATION OF MOMENTUM**

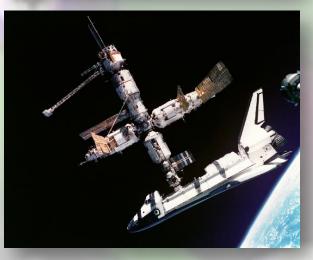
# Defining Conscrvation

- In billiards, when one billiard ball hits another, it slows down, and/or reverses direction, but the other speeds up making the total momentum constant.
- It's not always obvious that the momentum is constant, because eventually the billiard balls slow down due to friction, an outside force.
- Law of Conservation of Momentum = the total momentum of a group of objects remains constant unless outside forces act on the group.

# Examples of Conservation

- Objects bounce off each other.
  - BilliardsBowling
- Objects stick together.
  Coupling train cars
  Space shuttle docking with space station
  Colliding snowballs





## Sample Problem

**Example**: You are standing still on skates. Your mass is 48 kg. Some one tosses you a 2 kg back pack with a velocity of 5 m/s east. What is your velocity after you catch the back pack?

- <u>Step 1</u>: Find the total momentum by adding the momentums of each object.
  - $\circ p_{total} = p_{backpack} + p_{yours}$

 $p_{total} = m_{backpack} v_{backpack} + m_{yours} v_{yours}$  $p_{total} = (2 kg)(5m/s east) + (48 kg)(0 m/s) = 10 kg \cdot m/sec east$ 

• <u>Step 2</u>: Use the total momentum and the total mass to solve for the velocity.

$$p_{total} = m_{total} v_{total}$$

- $\circ 10kg \bullet m/s \ east = (2 \ kg + 48 \ kg)v_{total}$
- $\circ$  10kg•m/s east = (50 kg)v<sub>total</sub>
- $\circ$  0.2 m/s east =  $v_{total}$